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1.0 Playing Conditions

Pure Touchfootball is Brisbane's most exciting touch football competition. It is created and run by people who love touch football for people who love to play touch football.

We aim to provide a high quality touch football competition at a lower cost than our competitors.

The Pure Touchfootball difference -

- o Quality venues – extremely well lit, full size fields
- o Quality people – referees, venue managers, players
- o Great, friendly, social atmosphere
- o Catering for beginners through to the elite level
- o Mens, Mixed and Women's competitions

Detailed within this document are the conditions of playing in a Pure Touchfootball competition. By reading and conveying the contents of this document to team members, you can help to ensure an enjoyable season for your team.

Have a good season and – see you on the park.

1.1 Seasons:

- There are 2 seasons per year - Summer and Winter. Winter competitions commence in May and Summer seasons in October.
- Each season is for 14 weeks plus up to 3 finals

2.0 Nominations:

Nominations are being accepted now for the coming season.

2.1 Team Nomination

Teams can nominate online via our website www.puretouchfootball.com.au or by contacting our office on 3879 2192.

2.2 Individual Nomination

Individuals can nominate themselves online via our website www.puretouchfootball.com.au or by contacting our office on 3879 2192. We will place any individuals into a team.

2.3 Group Nomination

Groups of 3 to 9 players can also nominate online or by phone. We will provide additional players were possible to complete the numbers required for a team however this can't be always guaranteed.

2.4 Fees and Charges

Team captains are responsible for ensuring that their team is fully financial by the end of round 5. Any team that has outstanding fees after round 5 will be removed from the draw and a late payment fee of \$75.00 will be charged. Once payment is received the team will be returned to the draw at the next possible opportunity.

Teams comprise a minimum of 10 and a maximum of 14 players. All grades play seven a side, except for elite grades which are six a side. A minimum of 5 players are required to take the field. Mixed teams can have a maximum of 4 males on the field at any one time.

3.0 Communication:

All teams must nominate a captain who will be the point of contact for communications from the office, including draws and points. The captain is also the **only** person who should address the referees during a game.

Where possible we will contact the captain via **e-mail**. Draws and points updates will also be posted to our website. Please ensure that up to date and accurate contact information is provided to the office.

4.0 Team Uniforms:

4.1 Uniforms

Teams are required to wear uniform shirts. Shirts must be of the same colour and clearly numbered on the back of the shirt. Shirt can be any colour including white.

All teams **must** have uniforms by no later then round 5. Any player out of uniform may not be permitted to take the field

It is solely at the referee's/Venue Managers discretion if players out of uniform (including missing numbers) is allowed to play after week 5. Players out of uniform in the finals will not be allowed to play under any circumstances.

Teams are required to ensure numbers are permanently affixed (eg screen print, iron on transfer etc) as taped on numbers usually fall off when shirt gets sweaty or wet.

All players must wear socks (not necessarily uniform among team members) to take the field. All players should wear shoes specifically designed for touch football or other grass sports – sandshoes can be slippery and increase risk of injuries. Shoes with “tags” are not permitted.

4.2 Restrictions

Players must remove any jewellery before taking the field, including watches. All fingernails must be cut or taped up to prevent injury to other players.

5.0 Injuries and Insurance:

While playing at a Pure Touchfootball venue, you are insured through Sportscover Australia for Accident's / Injury's.

Your team's insurance sheet MUST be returned to your Venue Administrator by no later than round 3. After this time if you wish to add a new player to your insurance form, please email their full details (name, address, phone, DOB, sex, occupation) to office@puretouch.com.au with the subject new player (please provide your team name).

It is the responsibly of the team captain to ensure that the insurance form is completed for their entire team. Any player who has not filled out the insurance form may not be permitted to take the field.

If you have been injured during a game, you are required to notify the referee, who will record the injury on the game card. You will then need to notify the insurer (contact details are at the bottom of this page) World Wide Sports Insurance, who will post you a claim form, and give you details on how to claim. Please note that there are restrictions to the amount of time before you notify the insurer of a claim, so even if unsure, please give them a call, and get the forms from them.

Below is a summary of Benefits to give you a rough guide of our coverage, for more details please ring our insurance broker. Their details are at the bottom of this page.

Clause 4.1 Capital Benefits	The percentage of this amount which is Payable for each of the events 1-19 is set Out in the policy	\$50,000.00
Clause 4.2 Medical Benefits	The percentage of the expenses covered under this section is	50 %
	The percentage of physiotherapy expenses Covered under this section is	75 %
	The excess payable for each claim under This section is	\$20.00
	The maximum amount payable per claim Under this section is	\$1200.00
	The amount payable is the lesser of 75% Net Income Lost or	\$210 Per Week
4.3.2	The maximum amount per claim is	\$1500.00

6.0 Referees:

We are affiliated with National Touch Rugby Association (NTRA). Our referees are recruited, trained and developed to a high standard. We have referees ranging from new referees through to International level referees.

Our referees are eligible for selection in regional, state, national and international tournaments and gain from the experience and development from participating in these tournaments.

We aim to have each game refereed to a high standard. To achieve this nearly all games will have 2 referees.

We always welcome new additions to our referee ranks, from beginners to those with previous experience. Referees are paid for each game they referee. If you are interested in becoming a Pure Touchfootball referee please nominate online on our website www.puretouchfootball.com.au, see your venue manager (ask any ref to point him/her out) or call our office on 3879 2192.

Referees are essential to the sport. As a general rule, they provide their services for the same reason most people play, because they enjoy the sport. Please treat them with respect and remember they are not perfect. Equally, all referees are expected to treat players with the same respect.

7.0 Wet Weather:

Unfortunately we can't control everything – especially the weather. While our fields are in excellent condition it is likely that a few times each season games will need to be called off to ensure the safety of players and to prevent damage to the fields. Games cancelled due to weather (to a maximum of 3 per season) will be played later in the season and will not be lost.

A decision will be made by 4:00pm on the day of the game, whether the game is to be played or cancelled. This will be posted to our website under wet weather. If the games are cancelled we will try to contact teams via email but this may not always be possible. Team captains should check the website or alternatively contact the office, after 4:00pm, if they are in any doubt if games will be played. For the latest information payers may also contact our SMS line by SMSing the word pure to 188 99 22.

Games may be called off after this time if conditions become dangerous – eg blackouts, severe thunder storms. This will be decided by the venue manager and it will not always be possible to update players, in these very rare cases.

8.0 Conduct and Disciplinary action:

8.1 Rules

Pure Touchfootball is affiliated with National Touch Rugby Association (NTRA) and plays by the rules of NTRA. The rule book is available on our website or by contacting your venue manager.

8.2 Penalties / Suspensions

Referees are able to award **penalties** per the NTRA rule book where rules are broken or for unsportsman like conduct.

Our competition prides itself on a friendly, social atmosphere and therefore verbal abuse, physical violence, threats or other unacceptable conduct will not be tolerated and will be penalised accordingly.

The following further penalties can be applied where warranted.

- **Subbed off** – a referee can order a player to leave the field but allowed to be substituted for another player. The player can not return to the field until advised by the referee who subbed him/her off that they may do so.
- **Sin binned** – a referee may sinbin a player. Sinbinned players may not be replaced and must remain beside the sideline, in line with their team's attacking scoreline. A sinbinned player can not return to the field until directed by the referee who sinbinned them. If the player is sin binned more the 3 times in one season at any Pure Touch venue they will incur an automatic 2 weeks suspension.

- **Sent off** - A referee may send a player off for the rest of the game. The player can take no further part in the game and must leave the field immediately. The player can not be replaced.

When a player is sent off the referee will prepare a report and lodge with the venue manager. An automatic suspension of 2 weeks will apply with no opportunity to appeal.

- The referee and venue manager can recommend that the person receive a longer sentence. Where this occurs the Judiciary will consider the send off report and statements from referees, the player and team captains. They may extend the suspension period. The player or team captain will be notified of the decision.

The player can appeal the decision by the Judiciary. An appeal can be made by advising the office in writing within 3 business days of the decision being notified to the player. A deposit of \$50 must be paid to appeal a decision. This is refundable if the decision is reversed or suspension reduced.

- Teams that do not conduct themselves to an acceptable standard will be given an official warning. Teams or players who continue to behave in an unacceptable manner may be removed from the competition. This is at the sole discretion of the Pure Touchfootball management committee. If a Team or player is expelled from the competition under these circumstances a refund of fees will not be given.

By playing at a competition run by Pure Touchfootball, players agree to abide by the Judicial process of Pure Touchfootball.

8.3 Disputes and complaints

All disputes or complaints must initially be made to the Venue Manager who has full authority to resolve most problems. Any disputes or complaints that can't be resolved by the Venue Manager can be referred to the office within 2 business days of the incident.

8.4 Compliance with laws and regulations

Players will at all times comply with any laws or regulations applicable including alcohol laws, noise restrictions etc. Players who do not comply may be expelled from the competition.

9.0 Draws:

9.1 Draws

Draws will be done before the commencement of the first game. They will also be redone after each time a grading is performed.

They will be published on the internet 48hrs before the games begin. Team captains should pass this information on to their players.

9.2 Game times

Games will commence from approximately 6.00pm – games may start as late as 6.45 pm depending on the venue, number of fields and number of teams nominated. Games last 40 minutes – two 20 minute halves with a 5 minute half time. Games will be played in up to 5 slots and will be finished by 9.45pm

If a Team/Player has specific requests regarding the times of their games every effort will be made to ensure that these requests are met, however this can't always be guaranteed. If a team is unable to play, the office must be contacted as soon as possible and the game will be treated as a forfeit.

9.3 Grading & Finals

Grading will be done progressively throughout the season. All teams will qualify and participate in the finals

9.4 Forfeits

Where a team is unable to field a team the captain is to advise the Office by phone or email before 4:00pm of the day of the game. If a team forfeits a match without contacting the office before this time, a \$50 forfeit fee will be charged.

The office will make every effort to contact the opposition to advise them that the game has been forfeited, however this is not always possible.

Where forfeited the team forfeiting will be treated as losing the game 5-0 for the purpose of points and standings. The opposition will be recorded as winning the game 5-0.

9.5 Byes

Byes are occasionally necessary where an uneven number of teams are in the same grade. In this case teams will take turns having byes. Teams may not end up having the same number of byes as other teams in their grade and this is at the discretion of Pure Touchfootball.

A team with a bye will be awarded points as if it won the game 5-0.

9.6 Player Eligibility

A player must play a minimum of 5 games for a team of regular games to qualify to play for that team in the finals.

Players are permitted to play in multiple grades in the same division. However during finals we can't guarantee that their games will not conflict.

****THE ABOVE INFORMATION IS SUBJECT TO CHANGE WITHOUT NOTICE****